

ST. ANDREWS SCOTS SR. SEC. SCHOOL

I.P. Extension, Patparganj, Delhi -110092

Session - 2025-2026

Class – VII

Subject - Computer

Topic - L - 5 (More on Make Code Arcade)

Q1 Tick the correct option.

- 1. (ii) Logic blocks**
- 2. (iv) not**
- 3. (ii) False**
- 4. (iv) All of these**

Q2 Fill ups

- 1. Variable**
- 2. Letter**
- 3. Initialisation**
- 4. Game**

Q3 Answer these questions.

Ans1. A keyword is a predefined word in any programming language.

Ans 2. Maths block are used to perform various mathematical operations and computations in your games and projects like addition , subtraction, multiplication and division.

Ans 3. The names of the conditional blocks in Make code Arcade are-

i) if - then

ii) if - then - else

Ans4. Logical and block returns true if both the conditions are true.

